

RESPONSIBILITIES OF THE PUBLIC ANNOUNCER

The Announcer is responsible for announcing information as outlined in the Current IIHF Rule Book. The Announcer is under the supervision of the Scorekeeper. Prior to the start of the game, the Announcer should:

- Obtain a copy of the Team Composition Forms or Official Game Sheet from the Scorekeeper.
- Study the names of players, team officials, referee and linesmen.
- Learn to pronounce their names correctly.
- Meet with the Scorekeeper to discuss the game.
- Be in place on the Scorekeeper's Bench at least 45 minutes prior to the start of the game and be ready to begin the announcements.
- Check that the microphone on the Scorekeeper's Bench is functioning properly.
- Review all announcements that must be broadcast before, during and after the game.

The script has always to be in correspondence with the Pre-Game countdown!

ANNOUNCEMENTS BEFORE THE GAME

TIME	ANNOUNCEMENT / ACTIVITY
- 60:00	20 minute count-down begins on the Game Clock
- 40:00	20 minute pre-game warm up count-down on the clock begins Siren signals the beginning of the teams' pre-warm-up time
	"GOOD EVENING / AFTERNOON LADIES AND GENTLEMEN AND WELCOME TO THE 2014 IIHF ICE HOCKEY _____ GAME BETWEEN (HOME TEAM) AND (VISITING TEAM)"
- 20:00	20 minute count-down to actual game time begins on the Game Clock Siren signals the end of the teams' pre-warm-up time
- 10:00	""GOOD EVENING / AFTERNOON LADIES AND GENTLEMEN AND WELCOME TO THE 2014 IIHF ICE HOCKEY _____ GAME BETWEEN (HOME TEAM) AND (VISITING TEAM)"

THE LINE UP FOR TEAM (VISITING TEAM) PLAYING IN THE ... (JERSEY COLOUR) JERSEYS

Goalkeepers: **NUMBER (NAME)** Numeric order
 Defenders: **NUMBER (NAME)** Numeric order
 Forwards: **NUMBER (NAME)** Numeric order
 Coaches: **HEADCOACH: (NAME)**
 ASSISTANT COACHES: (NAMES)

THE LINE UP FOR TEAM (HOME TEAM), PLAYING IN THE (JERSEY COLOUR) JERSEYS

Goalkeepers: **NUMBER (NAME)** Numeric order
 Defenders: **NUMBER (NAME)** Numeric order
 Forwards: **NUMBER (NAME)** Numeric order
 Coaches: **HEADCOACH: (NAME)**
 ASSISTANT COACHES: (NAMES)

- 02:30 **THE GAME OFFICIALS FOR THIS GAME HAVE BEEN LICENCED AND ASSIGNED BY THE INTERNATIONAL ICE HOCKEY FEDERATION.**

THE REFEREE OF THE GAME IS (NAME)
THE LINESMEN ARE (NAME 1) and (NAME 2)

(Note: The countries of the game officials are not to be announced, as all officials are International Ice Hockey Federation game officials.)

-01:45 **THE STARTING LINE-UP FOR TEAM (VISITING TEAM)**

Goalkeeper: **NUMBER (NAME)**
Defenders: **NUMBER (NAME)**
NUMBER (NAME)
Forwards: **NUMBER (NAME)**
NUMBER (NAME)
NUMBER (NAME)

THE STARTING LINE-UP FOR TEAM (HOME TEAM)

Goalkeeper: **NUMBER (NAME)**
Defenders: **NUMBER (NAME)**
NUMBER (NAME)
Forwards: **NUMBER (NAME)**
NUMBER (NAME)
NUMBER (NAME)

ANNOUNCEMENTS DURING THE GAME

GOAL RELATED ANNOUNCEMENTS

GOAL SCORED

GOAL FOR TEAM

SCORED BY NUMBER, (NAME)

ASSISTED BY NUMBER....., (NAME)

AND NUMBER, (NAME)

TIME: ...

SIMULTANEOUS PENALTIES

TEAM (VISITING TEAM), NUMBER....., (NAME), 2 MINUTES PENALTY FOR (PENALTY REASON)

TEAM (HOME TEAM), NUMBER....., (NAME), 2 MINUTES PENALTY FOR (PENALTY REASON)

TIME:

TEAMS ARE PLAYING WITH EQUAL STRENGTH

Also see "Further Penalty related Announcements"

BENCH MINOR PENALTY FOR DELAYING THE GAME

TEAM, BENCH MINOR PENALTY FOR DELAYING THE GAME.

TIME

THE PENALTY IS SERVED BY NUMBER, (NAME)

BENCH MINOR PENALTY FOR TOO MANY PLAYERS ON THE ICE

TEAM, BENCH MINOR PENALTY FOR TOO MANY PLAYERS ON THE ICE.

TIME:

THE PENALTY IS SERVED BY NUMBER, (NAME)

MAJOR PENALTY & GAME MISCONDUCT

TEAM NUMBER, (NAME) 5 MINUTES MAJOR PENALTY FOR PLUS AN AUTOMATIC GAME MISCONDUCT PENALTY.

TIME:

THE FIVE-MINUTE PENALTY IS SERVED BY NUMBER, (NAME)

PENALTY SHOT

PENALTY SHOT FOR TEAM....

TIME:

THE PENALTY SHOT WILL BE TAKEN BY NUMBER.... (NAME)



FURTHER PENALTY RELATED ANNOUNCEMENTS

Situation before	after	Announcement
A-B	A-B	
5-5	5-4	Penalty Announcement
5-5	4-4	Penalty Announcement + TEAMS ARE PLAYING AT EQUAL STRENGTH
5-4	5-5	BOTH TEAMS ARE PLAYING AT FULL STRENGTH
5-4	5-3	Penalty Announcement
5-4	4-4	Penalty Announcement + TEAMS ARE PLAYING AT EQUAL STRENGTH
5-3	5-4	No Announcement
5-3	4-3	Penalty Announcement TEAM (B) IS PLAYING SHORT-HANDED
4-4	5-4	TEAM (A) IS PLAYING AT FULL STRENGTH
4-4	5-5	BOTH TEAMS ARE PLAYING AT FULL STRENGTH
4-4	4-3	Penalty Announcement
4-3	4-4	TEAMS ARE PLAYING AT EQUAL STRENGTH
4-3	5-3	TEAM (A) IS PLAYING AT FULL STRENGTH
4-3	3-3	Penalty Announcement + TEAMS ARE PLAYING AT EQUAL STRENGTH
3-3	4-3	No Announcement
3-3	5-3	TEAM (A) IS PLAYING AT FULL STRENGTH

OTHER COMPULSORY ANNOUNCEMENTS

MINUTES LEFT IN THE GAME

At 19:00 1 st Period:	ONE MINUTE LEFT IN THE FIRST PERIOD
At 19:00 2 nd Period:	ONE MINUTE LEFT IN THE SECOND PERIOD
At 18:00 3 rd Period:	TWO MINUTES LEFT IN THE THIRD PERIOD

GOALKEEPER CHANGE

TEAM ... GOALKEEPER CHANGE.

OUT OF GOAL NUMBER, (NAME)

AND INTO THE GOAL NUMBER, (NAME).

TIME:

WRONG CHANGE OF GOALKEEPER

WRONG CHANGE OF THE GOALKEEPER CAUSED THE BREAK OF THE GAME

TIME OUT

TEAM TIME OUT.

TIME OUT IS OVER

ATTENDANCE

Midway through the 3rd period: **TODAY'S /TONIGHT'S ATTENDANCE**

SCORE IN THE OTHER ARENA

During the stoppage of play at approx. 14:00 and 07:00 in each period + after the end of the period:

IN (OTHER WM CITY) THE SCORE BETWEEN (HOME) – (AWAY) IS -

OVERTIME

Preliminary, Qualification, and Relegation Round Games:

AS THE SCORE IS TIED AFTER REGULAR TIME, A 5 MINUTE "SUDDEN VICTORY" OVERTIME WILL FOLLOW AFTER A 3 MINUTE INTERMISSION

Play-Off and Bronze Medals Games:

AS THE SCORE IS TIED AFTER REGULAR TIME, A 10 MINUTE "SUDDEN VICTORY" OVERTIME WILL FOLLOW AFTER A 3 MINUTE INTERMISSION

Gold Medal Game:

AS THE SCORE IS TIED AFTER THE REGULAR TIME, A 20 MINUTE "SUDDEN VICTORY" OVERTIME WILL FOLLOW AFTER A 15 MINUTE INTERMISSION

GAME WINNING SHOTS

AS THE SCORE IS TIED AFTER OVERTIME, GAME WINNING SHOTS WILL FOLLOW

ANNOUNCEMENTS AFTER THE END OF EACH PERIOD

SCORE AFTER THE PERIOD

SCORE AFTER THE FIRST PERIOD: (HOME TEAM) ..., (VISITING TEAM)

SCORE AFTER THE SECOND PERIOD: (HOME TEAM), (VISITING TEAM)

SHOTS ON GOAL

SHOTS ON GOAL IN THE (1ST OR 2ND) PERIOD:

TEAM (VISITING TEAM):

TEAM (HOME TEAM):

GAME CLOCK MALFUNCTION

In the event that the game clock malfunctions, the Announcer must:

- Upon the Scorekeeper's request, immediately inform the spectators and the teams through the public address system.
- Announce the playing time in the game and the penalty time of any penalized players.
- Announce to the spectators and teams when the game clock begins working again.
- The teams and spectators should receive time information during each stoppage of play.

CHANGE TO MANUAL TIMING

LADIES AND GENTLEMEN, THE GAME TIME IS OPERATED MANUALLY BY STOPWATCH

INFORMATION ABOUT TIME PLAYED IN THE GAME

.... MINUTES SECONDS PLAYED IN THE PERIOD

OR

.... SECONDS LEFT TO PLAY IN THE GAME / PERIOD

INFORMATION ABOUT REMAINING PENALTY TIMES

REMAINING PENALTY TIME(S):

.... MINUTE(S) AND SECONDS LEFT FOR NUMBER (NAME) OF TEAM

.... MINUTE(S) AND SECONDS LEFT FOR NUMBER (NAME) OF TEAM

Etc..

CHANGE BACK TO THE OFFICIAL GAME CLOCK

LADIES AND GENTLEMEN, THE TIME ON THE GAME CLOCK IS CORRECT

ANNOUNCEMENTS AFTER THE GAME

ANNOUNCEMENTS AFTER A REGULAR GAME

FINAL SCORE

FINAL SCORE: (HOME TEAM) ..., (VISITING TEAM)

SHOTS ON GOAL

SHOTS ON GOAL IN THE 3RD PERIOD:

TEAM (VISITING TEAM):

TEAM (HOME TEAM):

SHOTS ON GOAL IN THE ENTIRE GAME:

TEAM (VISITING TEAM):

TEAM (HOME TEAM):

BEST PLAYERS PRESENTATION

After both teams have lined up on their respective blue lines:

**LADIES AND GENTLEMEN, THE BEST PLAYER AWARD OF EACH TEAM IS PRESENTED BY THE OFFICIAL SPONSOR
"NAME OF SPONSOR (if any)"**

THE BEST PLAYER AWARD AS SELECTED BY EACH TEAM WILL BE PRESENTED BY

PERSON 1, NAME, TITLE

PERSON 2, NAME, TITLE

Public Announcer Scripts for 2014 IIHF Ice Hockey World Championships_Divisions
Divisions (Valid for WM I-III, WW I-V, WM20 I-III, WM18 I-III, WW18 I)

THE BEST PLAYER OF TEAM (Home) _____ IS NUMBER _____ (NAME) _____

BEST PLAYER OF TEAM (Visiting) _____ IS NUMER _____ (NAME) _____

NATIONAL ANTHEM

After the 2 best players of the tournament have been awarded:

LADIES AND GENTLEMEN, PLEASE RISE FOR THE NATIONAL ANTHEM OF (WINNING TEAM)

NEXT GAME

After the teams have finished the shaking hands procedure:

"THE 2014 IIHF ICE HOCKEY _____ WILL CONTINUE TODAY/TOMORROW IN (NAME OF THE ARENA) AT (TIME) WITH THE GAME (HOME TEAM) AGAINST (VISITING TEAM)"